

# Mapping Underwater Noise Footprints for Ship Traffic in the Canadian Arctic



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# Underwater Noise from Shipping

Sources:

- **propeller cavitation**
  - engines
  - other operations on board
  - ice breaking
- 
- Shipping noise can be very loud
    - Averaging around 175-180 dB re 1 uPa
    - Reaching levels of 200 dB re 1 uPa or more for ice breaking
  - How loud a ship is varies greatly depending on the size of ship, speed it's traveling, among many other factors.



Photo: The Shipyard

# Underwater Noise from Shipping

NOTE: Sound in water is measured using a different reference pressure level than sound in air, and cannot be directly compared: **re 1 uPa in water** and **re 20 uPa in air**.

For example, a rock concert may be 120 dB re 20 uPa in air, which is equivalent to 180 dB re 1 uPa in water. An average container ship is 180-190 dB re 1 uPa in water.

# Underwater Noise and Marine Life

Underwater noise causes a variety of issues in marine life:

- Acoustic masking – blocking important acoustic cues from being heard
- Behavioural disturbance
- Hearing damage (temporary or permanent)
- Death:
  - Barotrauma
  - behavioural disturbance leading to a rapid change in depth (the bends/decompression sickness)

# Our Goal:

- Build a shipping noise footprint map for the Canadian Arctic/Northwest Passage
  - Complete: Lancaster Sound
  - In progress: Western Arctic (Kitikmeot and Inuvialuit Regions AND the Alaska North Slope)
- Overlay these noise footprints with important areas for marine mammals to estimate noise exposure/risk
- Study Area: the new Tallurutiup Imanga (Lancaster Sound) National Marine Conservation Area in Nunavut, Canada

# Noise Metrics

Depends on the question being asked:

- What are the average underwater noise levels in a region?
- What are the maximum underwater noise levels in a region
- Will underwater noise in this region cause:
  - hearing damage?
  - behavioural disturbance?

# Noise Metrics

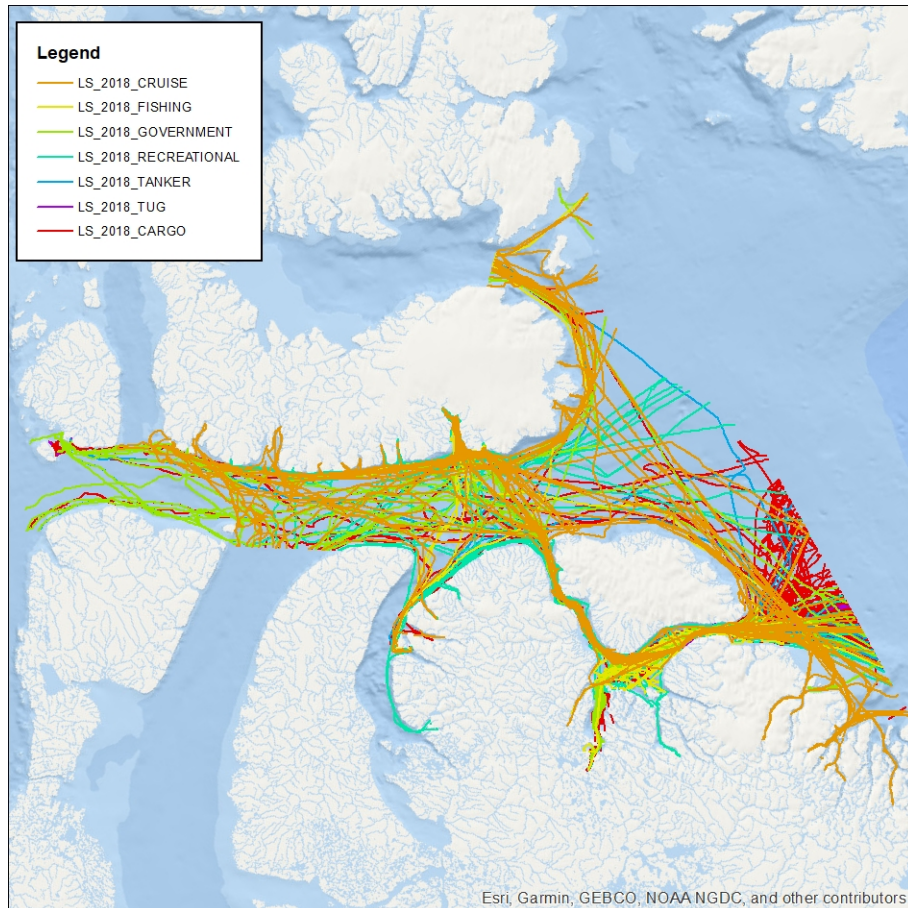
| Question                | Duration: Short                   | Duration: Long   |
|-------------------------|-----------------------------------|--|
| Average Noise           | RMS Sound Pressure Level          | Continuous Equivalent Sound Level                                      |
| Maximum Noise           | Peak-to-Peak Sound Pressure Level | Sound Exposure Level   |
| Behavioural Disturbance | RMS Sound Pressure Level          | How often threshold is surpassed, or Continuous Equivalent Sound Level |
| Hearing Damage          | Instantaneous Maximum Noise       | How often threshold is surpassed                                       |

Temporal and spatial resolution are important.

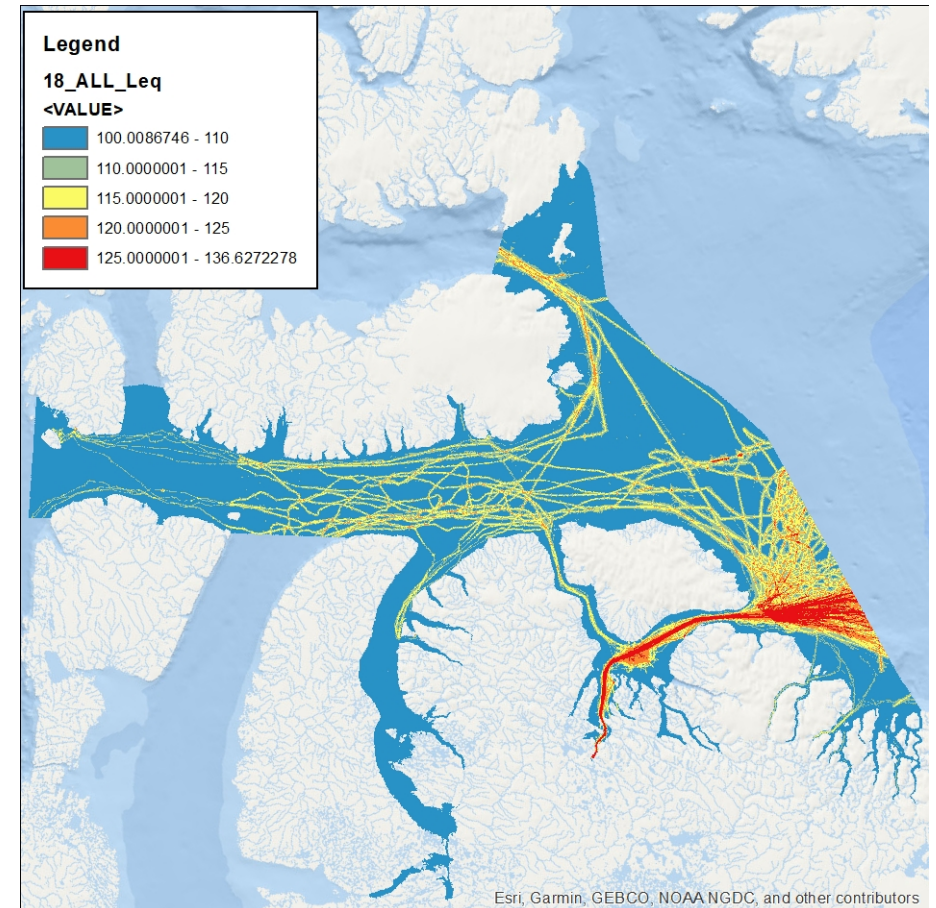
- Every individual ship passage has the potential to cause behavioural disturbance and possibly hearing damage if it is close enough to the marine animal
- Over large spatial extents, the spatial resolution might be reduced; however, this will reduce the importance of highest noise levels right beside the ship
- Similarly, large temporal scales will have to average across ship passages

# Methods Overview:

How to get from ships tracks to a ship noise footprint



2018 AIS Ship Tracks



2018 Noise Footprint

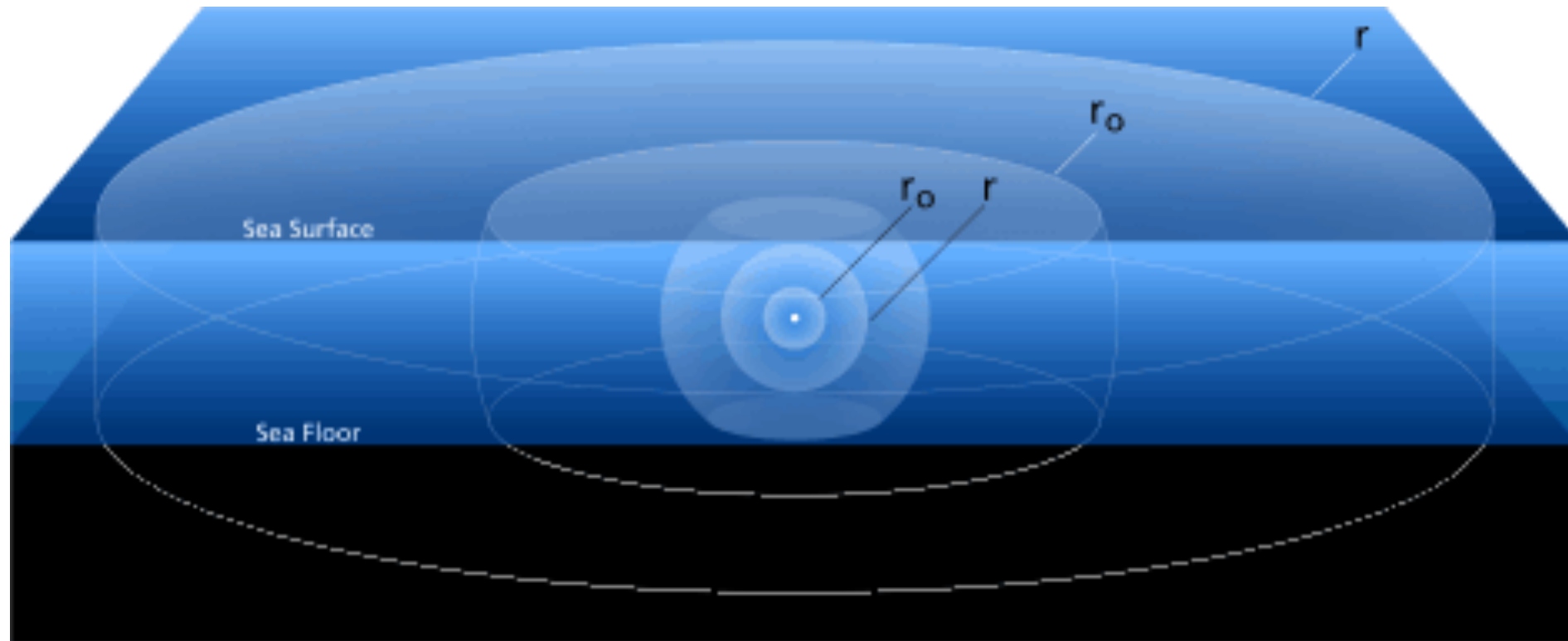


# Methods Overview:

- Acoustic propagation modeling: assess transmission loss throughout area of interest
- Ship tracking data (AIS): calculate ship density and distance to nearest ship
- Apply transmission loss to ship distance and density data, account for different source levels of ships
- Calculate different metrics of noise footprints, such as by ship class, monthly, or yearly levels, at different spatial resolutions, or based on different hearing bandwidths.

# Acoustic Propagation Modeling

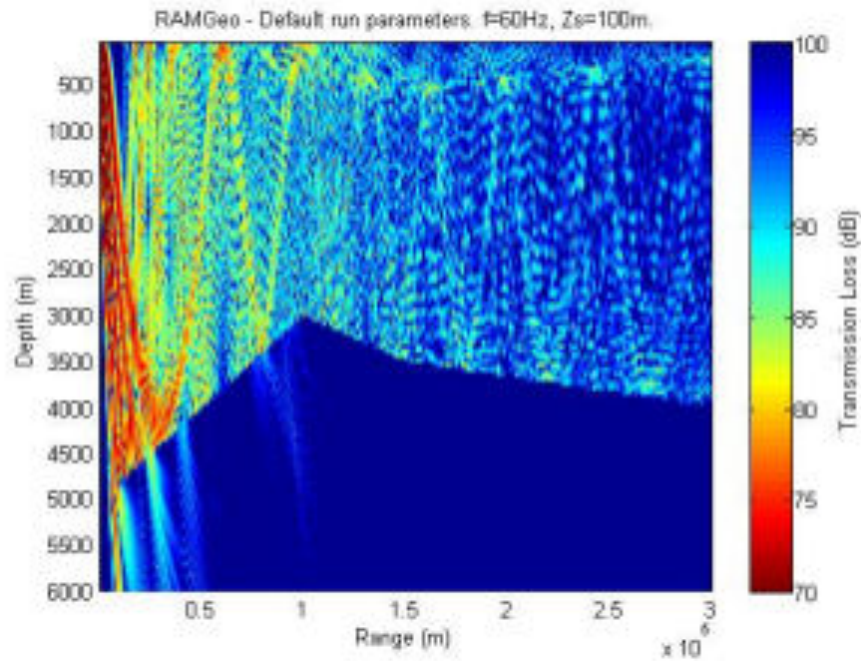
- Transmission Loss =  $10 \log R$  or  $20 \log R$ ? Not really...



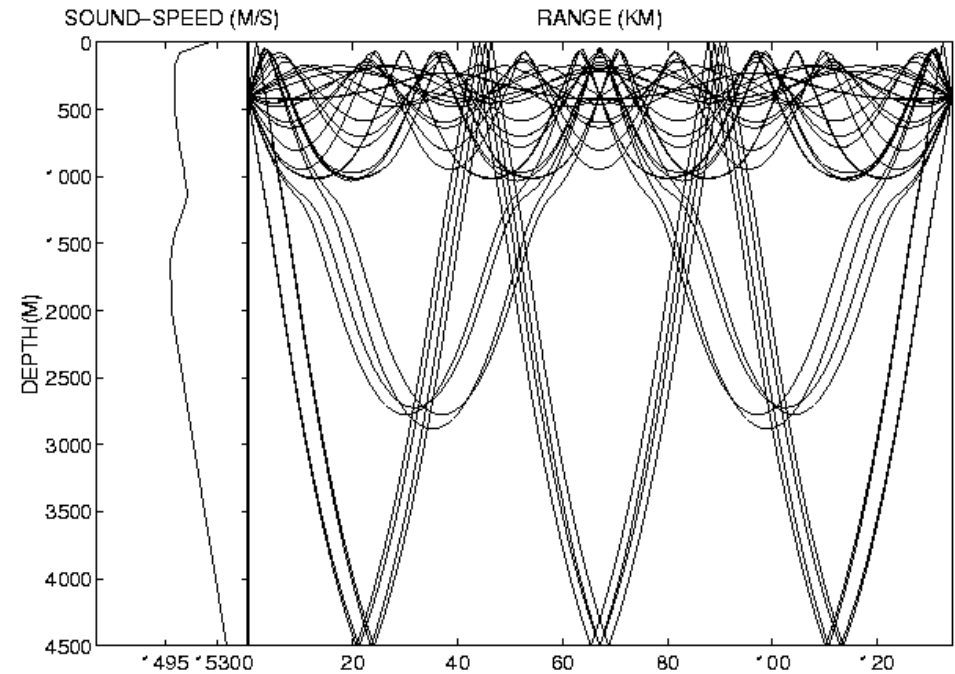
# Acoustic Propagation Modeling

Acoustic signals travel like a wave – ray tracing

Water chemistry, bathymetry, and bottom sediment are important factors.



Curtin University - CMST



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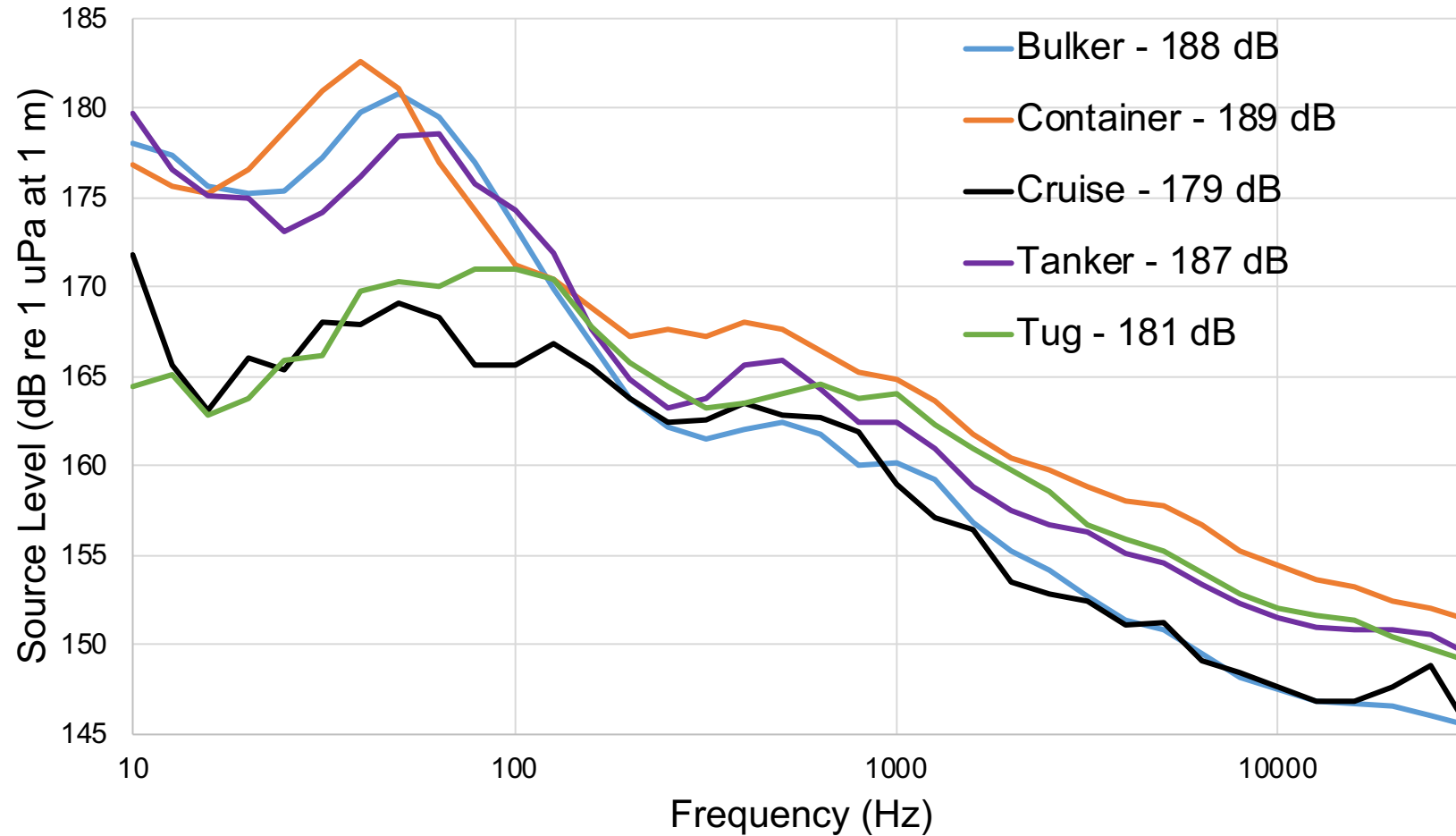
# Acoustic Propagation Modeling

- Sound travels different distances and at different rates depending on:
  - Bottom characteristics (bathymetry and sediment) of the area
  - Water characteristics: temperature, pressure, and salinity = speed of sound
  - Frequency of the sound source
- Model this variability throughout the area of interest to try to capture these differences in modeling output.

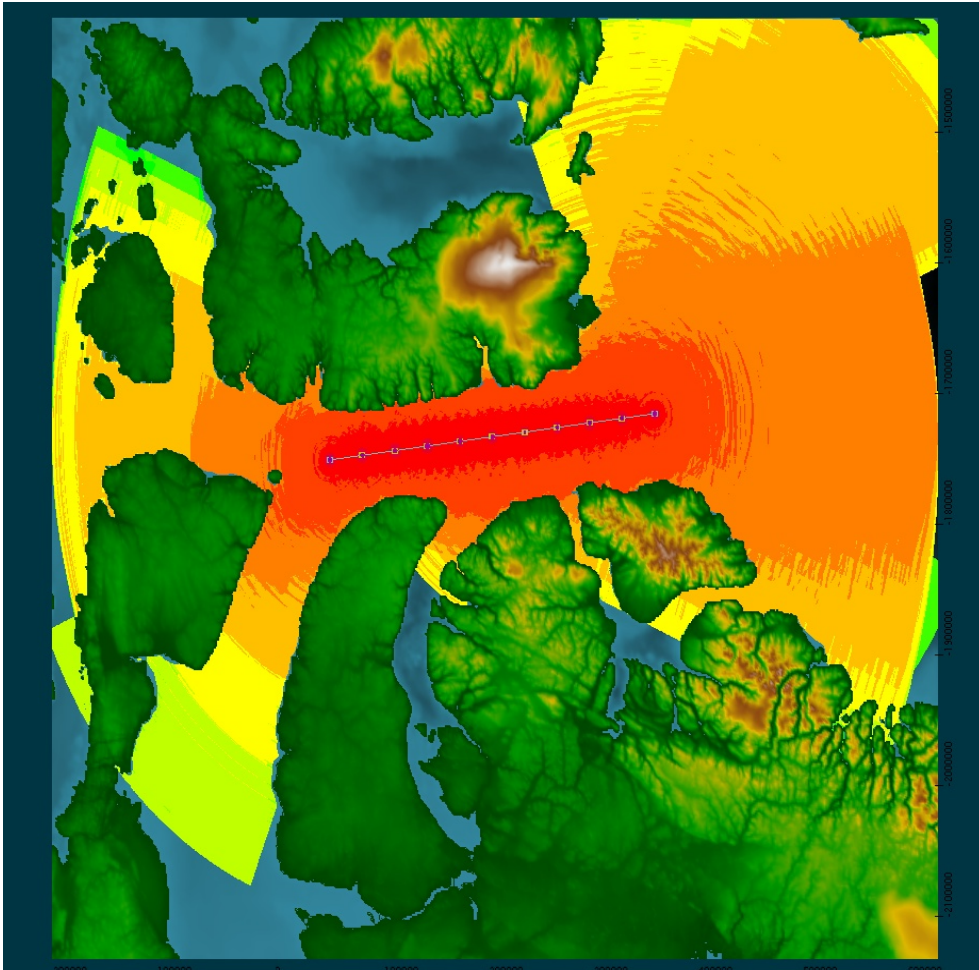
# Acoustic Propagation Modeling

- Used the software dBSea 2.0 with the following parameters:
  - 500 m resolution (based on bathymetry layer)
  - Bathymetry layer from International Bathymetric Chart of the Arctic Ocean
  - Very coarse bottom sediment data – a single value for the whole region
  - Conductivity, temperature, and depth (CTD) data from ArcticNet's cruises aboard the CCGS Amundsen, averaged to create a sound speed profile for the region
  - Average source levels for different vessel classes, measured at the Port of Vancouver's ECHO program listening station; source levels in 1/3 octave bands from 10 Hz to 32 kHz.

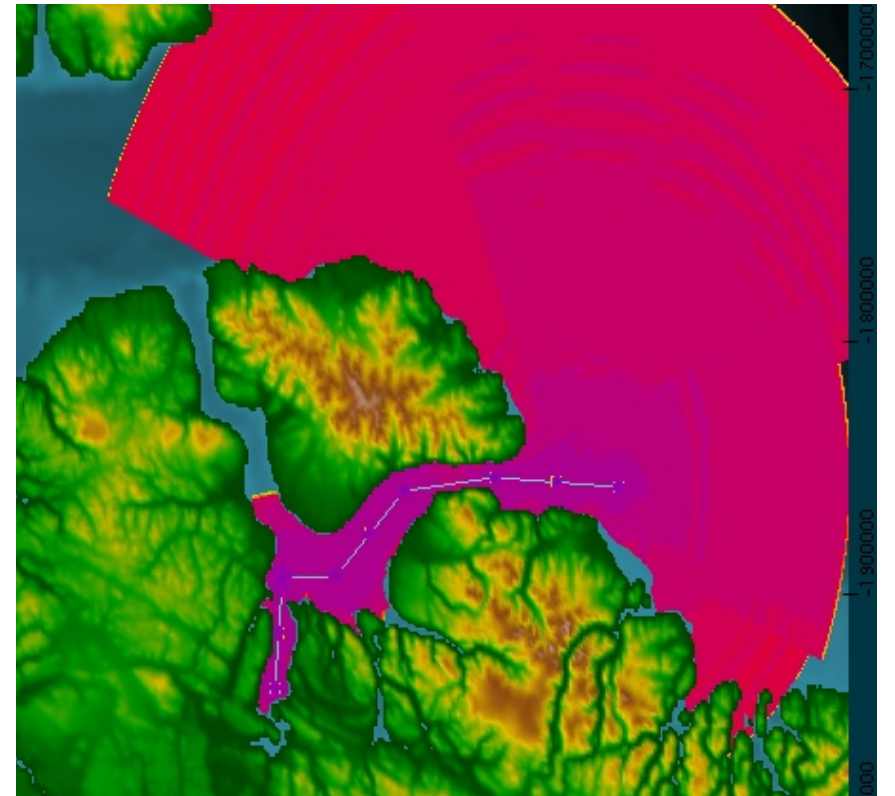
# Vessel Source Levels



# Acoustic Propagation Modeling Lancaster Sound, Nunavut, Canada



**Parry Passage:** Deep, straight channel; relatively low variability

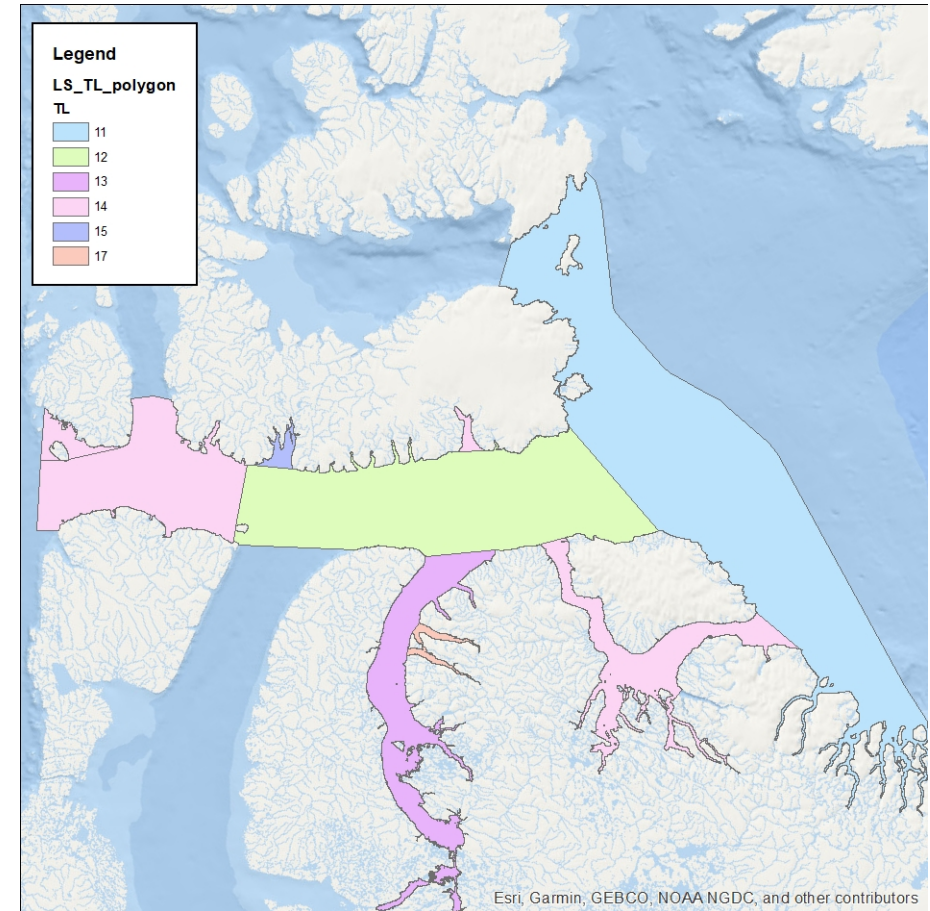


**Eclipse Sound:** Narrow channel and wide inlet, varying depth; high variability

# Acoustic Propagation Modeling Lancaster Sound, Nunavut, Canada

- Different zones of transmission loss in Lancaster Sound

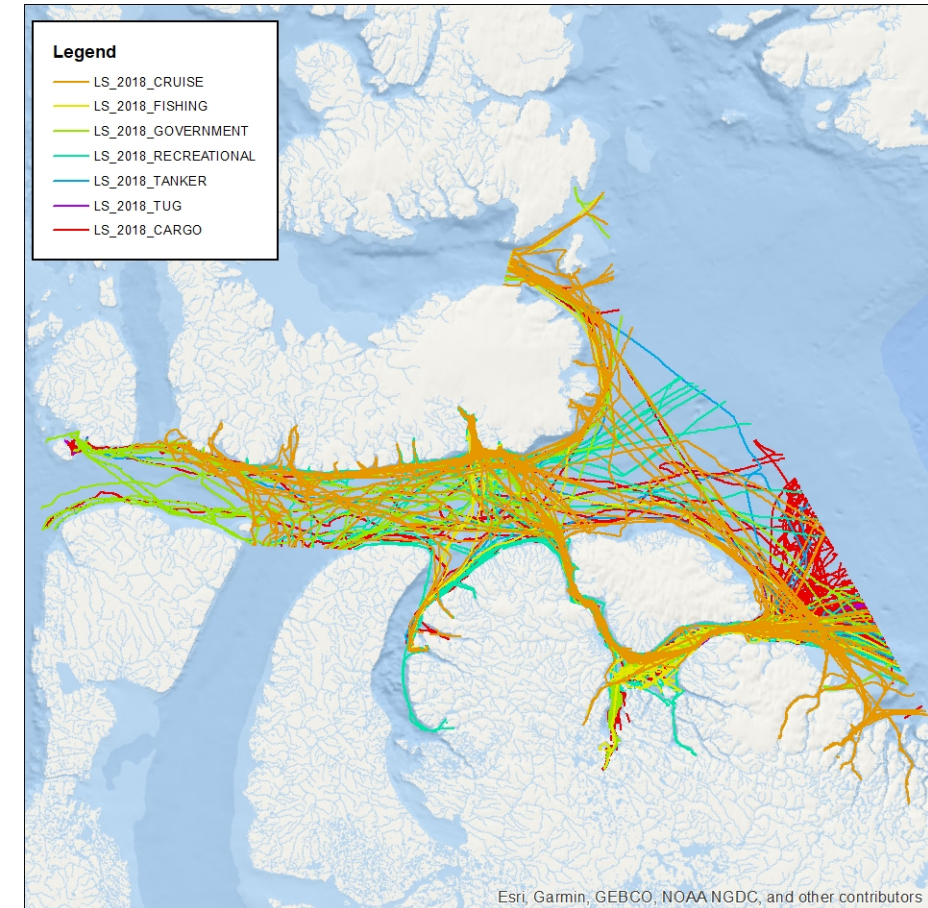
| Area  | Transmission Loss<br>(X Log R) |
|---|--------------------------------|
| Baffin Bay (very deep and wide)                               | 11                             |
| Parry Passage   | 12                             |
| Admiralty Inlet   | 13                             |
| Barrow Strait, Eclipse Sound, Resolute, Various Narrow Inlets | 14                             |
| Maxwell Bay (narrow, shallow inlet)                           | 15                             |
| Nanisivik, Arctic Bay   | 17                             |





# Ship Tracking Data

- Satellite AIS (automatic identification system) data from exactEarth
- Straight lines fitted between points, with least distance going around land (i.e. islands)
- For each vessel class in each year between 2015 and 2018:
  - Calculated a density grid in ArcGIS with 500 m resolution
  - Calculated the distance to the nearest ship for each grid cell



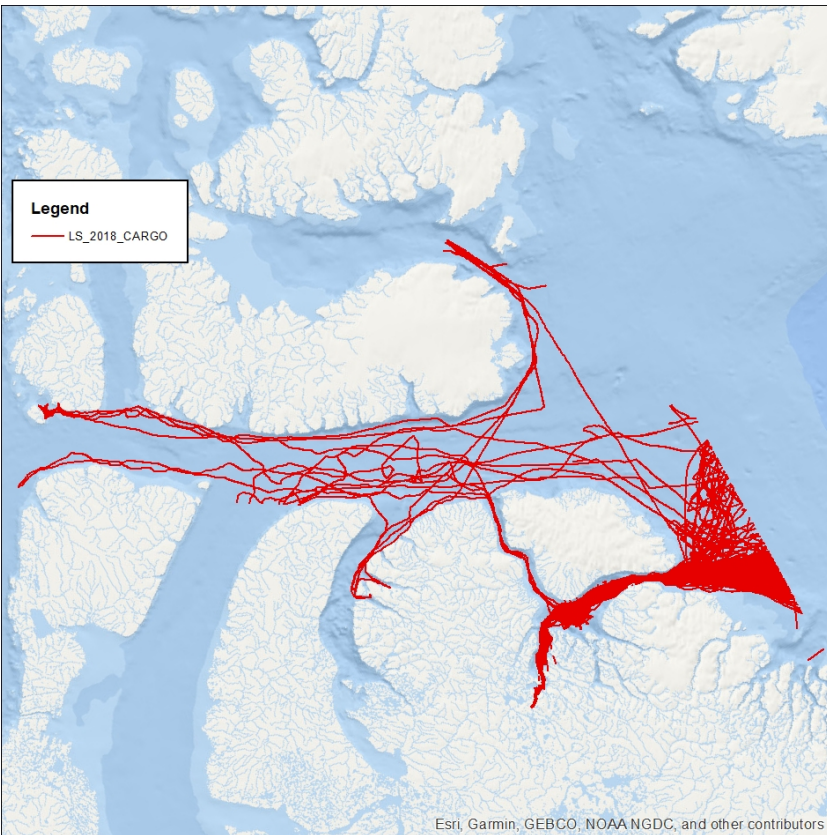
# Noise Footprint

- For each vessel class in a year, applied the broadband vessel source level and transmission loss equations to the distance grid, and multiplied by the density grid

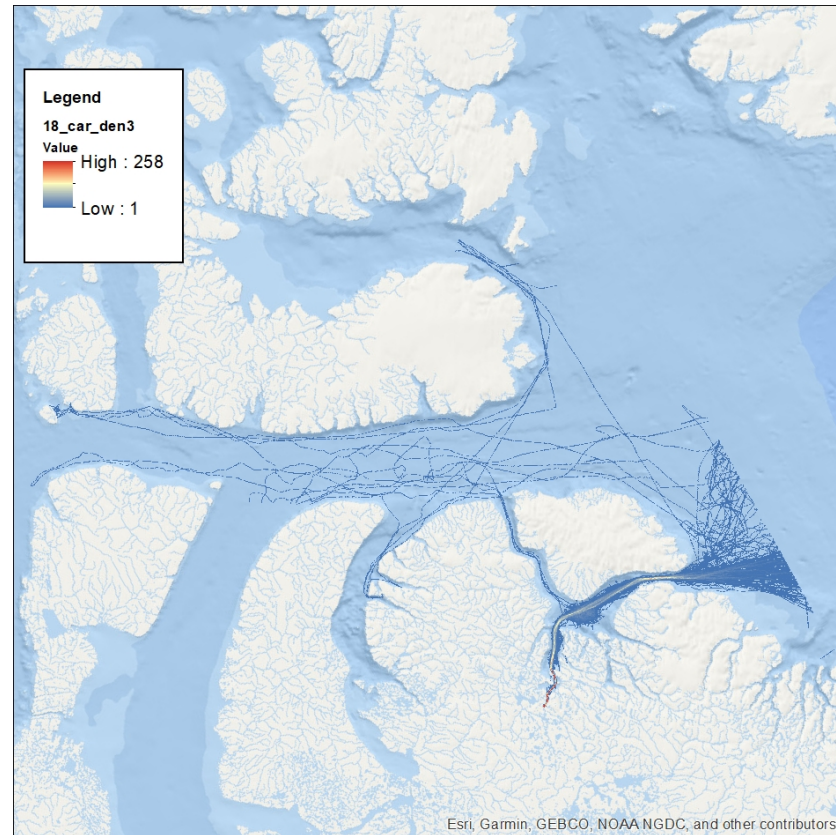
| Class        | Source           | Source Level (dB re 1 uPa at 1 m) |
|--------------|------------------|-----------------------------------|
| Bulker       | ECHO             | 188.3                             |
| Tanker       | ECHO             | 187.4                             |
| Cruise       | ECHO             | 179.5                             |
| Tug          | ECHO             | 180.8                             |
| Government   | Veirs et al 2016 | 167                               |
| Military     | Veirs et al 2016 | 161                               |
| Recreational | Veirs et al 2016 | 159                               |
| Fishing      | Veirs et al 2016 | 164                               |

- Calculated Sound Exposure Level (SEL) and Equivalent Continuous Sound Level (Leq) based on an 84 day shipping season.

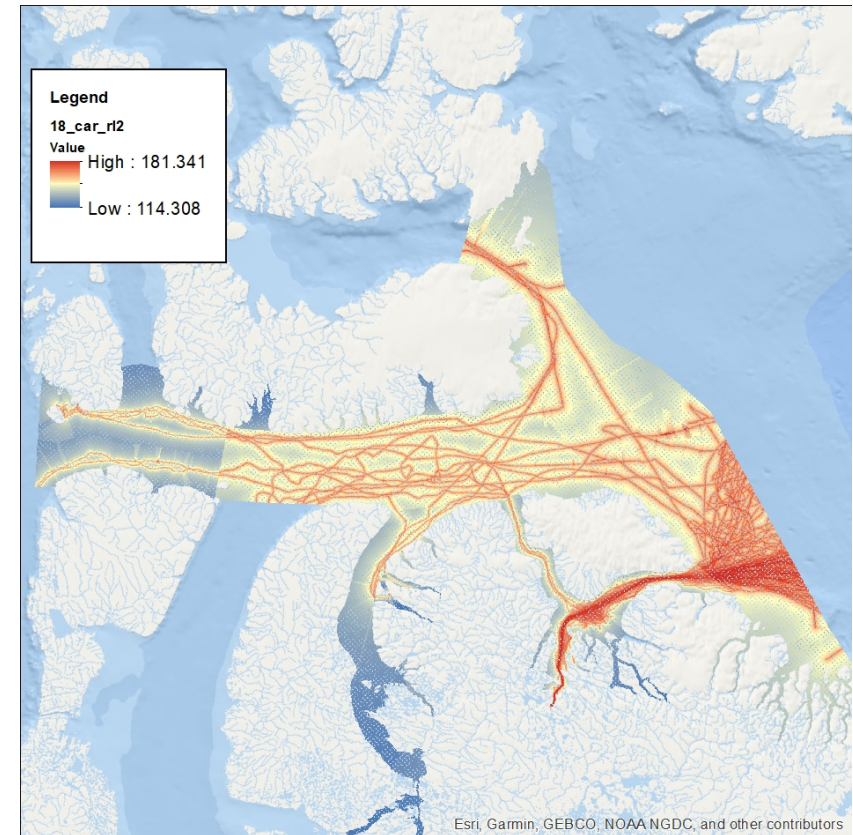
# Noise Footprint – Cargo Ships in 2018



2018 AIS Cargo Ship Tracks



2018 Cargo Ship Density, 500 m res



2018 Cargo Ship Received Level (dB)

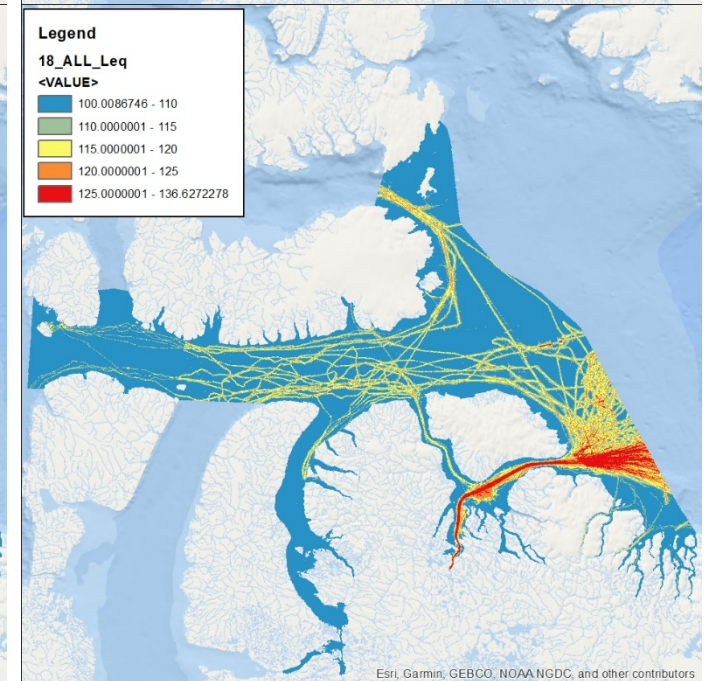
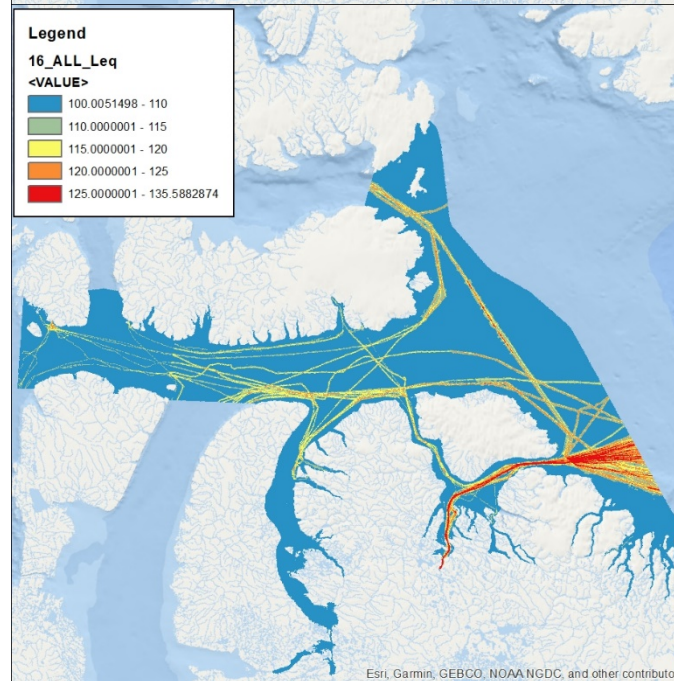
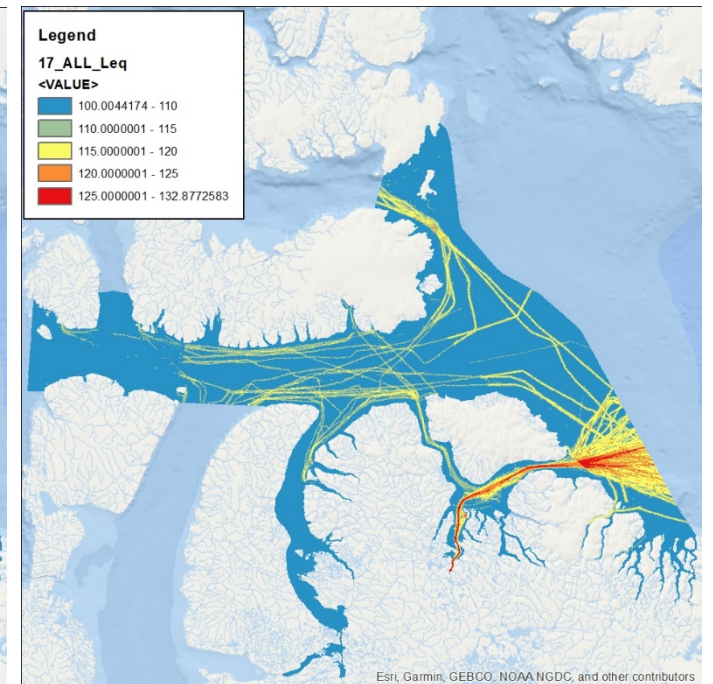
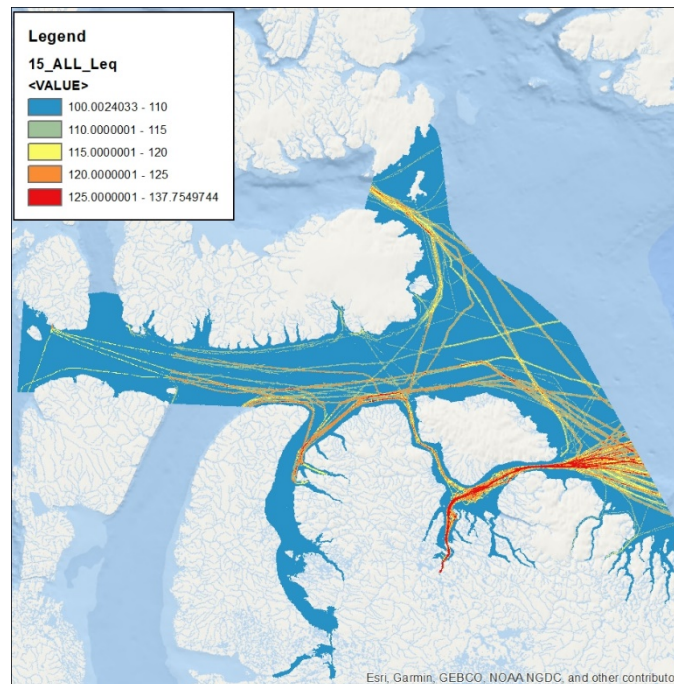
# Leq: Continuous Equivalent Sound Level: 2015-2018

Legend:

Blue = not above ambient sound level  
Orange and red = above the NOAA 120 dB threshold for disturbance to marine mammals.

Summary:

- Consistently high Leq in Eclipse Sound due to ships from Baffinland Iron Ore Mine (1 or more ships per day).
- High variability between years
- Smaller boats (fishing, recreation) and military ships have almost no impact on this metric



# Items to Consider

For this case study:

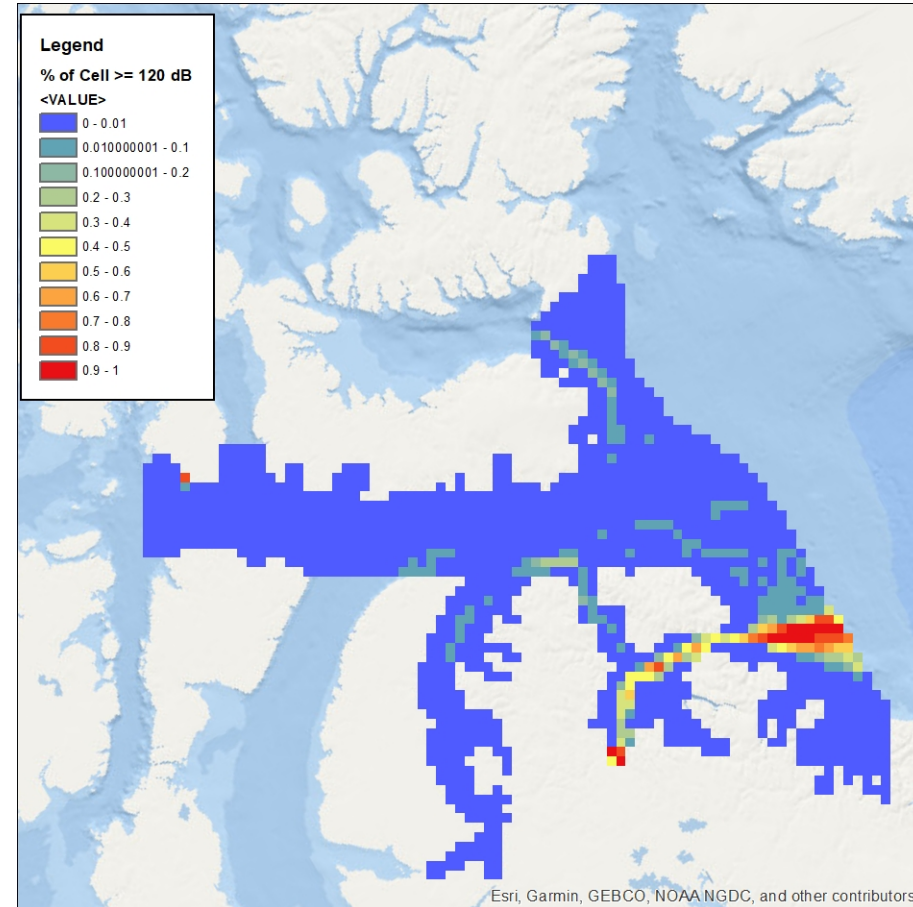
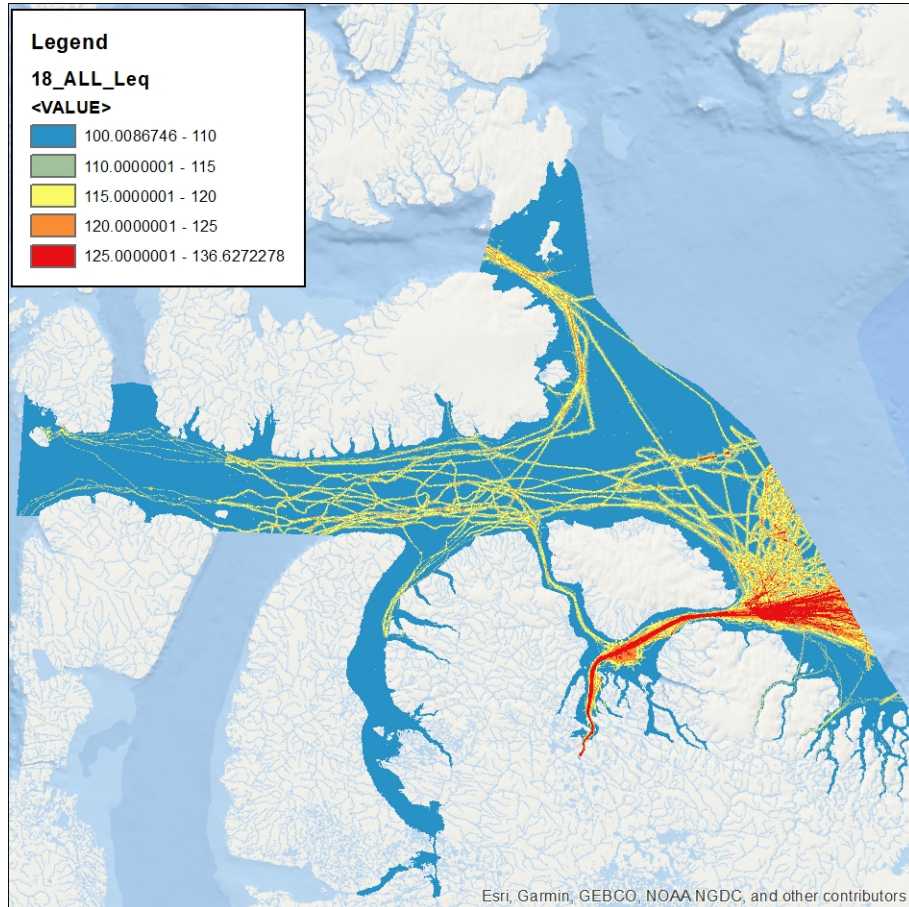
- Time for work: 6 weeks of work (2 for modeling, 2 for ship tracks, 2 for noise footprint)
- Acoustic Propagation Modeling: About 100 point estimates throughout region based on locations where ships travel
- Spatial extent: relatively small region (108,000 km<sup>2</sup>), compared to the size of Canada's Arctic or the global Arctic
- Spatial resolution: lowest possible given bathymetry layer (500 m)
- Temporal resolution: one value for entire shipping season, mid July to early October

# Items to Consider

## Future Studies:

- Greater area means more time required
- 500 m spatial resolution may not be feasible at large spatial scales due to computational power limitations
- High detailed acoustic propagation modeling requires more computational power and much more time
- Specific source levels for vessels impractical, but important to have a consistent source of high quality source levels, at least within a given vessel class

# Spatial Resolution: 500 m vs 10 km.



# Thanks!

- Ship source level data provided by the Port of Vancouver, Transport Canada, Jasco Applied Sciences Ltd, and Oceans Network Canada
- Satellite AIS data provided by exactEarth through the MEOPAR network in Canada, then processed by Zuzanna Kochanowicz in Jackie Dawson's lab at the University of Ottawa
- My funding provided by the W. Garfield Weston Foundation
- Big thanks to WWF (Andrew Dumbrille) for funding my travel to this meeting